# Motzkin Numbers and Flag Codes 

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| R | I | C | Rijeka <br> Conference on <br> Combinatorial |
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| C | 0 | 20 | Objects and <br> their Applications |
| T | A | 23 | then |

## Motzkin numbers

The Motzkin numbers sequence $\left\{M_{n}\right\}_{n=0}^{\infty}$, whose first ten terms are

$$
1,1,2,4,9,21,51,127,323,835,
$$

was introduced by T. Motzkin, while counting possible sets of nonintersecting chords joining some of $n$ points on a circle.


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${ }^{013627}$ THE ON-LINE ENCYCLOPEDIA ${ }_{10}^{23} \mathrm{TE}_{122}^{13} \mathrm{~S}_{12}^{13}$ OF INTEGER SEQUENCES ${ }^{\circledR}$
founded in 1964 by N. J. A. Sloane


A001006
Motzkin numbers: number of ways of drawing any number of nonintersecting chords joining $n$ 525 (labeled) points on a circle. (Formerly M1184 N0456)
$1,1,2,4,9,21,51,127,323,835,2188,5798,15511,41835,113634,310572,853467$, 2356779, 6536382, 18199284, 50852019, 142547559, 400763223, 1129760415, 3192727797, $9043402501,25669818476,73007772802,208023278209,593742784829$ (list; graph; refs; listen; history; text; internal format)

## Motzkin numbers

We can compute $M_{0}=1$ and

$$
M_{n}=M_{n-1}+\sum_{k=0}^{n-2} M_{k} M_{n-k-2}
$$

> There are many different combinatorial objects counted by this sequence. We are interested in Motzkin paths.

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There are many different combinatorial objects counted by this sequence. We are interested in Motzkin paths.

## Motzkin paths

## Definition

A Motzkin path of length $n$ is a lattice path in $\mathbb{Z}^{2}$ from $(0,0)$ to $(n, 0)$ that never runs below the $x$-axis and whose permitted steps are the up diagonal step $(1,1)$, the down diagonal step $(1,-1)$, and the horizontal step $(1,0)$.


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## Motzkin paths

The number of Motzkin paths of length $n$ is given by the Motzkin number $M_{n}$.

## Notation

## We consider:

- $q$ a prime power and $n \geq 2$ a positive integer,
- $\mathbb{F}_{q}$ the finite field with $q$ elements,
- $\mathbb{F}_{q}^{n}$ the $n$-dimensional vector space over $\mathbb{F}_{q}$,
- $\mathcal{G}_{q}(k, n)$, the Grassmannian of dimension $k$ for $1 \leq k \leq n$.


## Constant dimension codes

Given subspaces $\mathcal{U}, \mathcal{V} \in \mathcal{G}_{q}(k, n)$, their injection distance is

$$
d_{l}(\mathcal{U}, \mathcal{V})=k-\operatorname{dim}(\mathcal{U} \cap \mathcal{V}) .
$$

## Definition

A constant dimension code $\mathcal{C}$ in $\mathcal{G}_{q}(k, n)$ is a nonempty set of $k$-dimensional subspaces of $\mathbb{F}_{q}^{n}$. Its minimum (injection) distance is

$$
d_{l}(\mathcal{C})=\min \left\{d_{l}(\mathcal{U}, \mathcal{V}) \mid \mathcal{U}, \mathcal{V} \in \mathcal{C}, \mathcal{U} \neq \mathcal{V}\right\}
$$

and it takes values in $\{0,1, \ldots, \min \{k, n-k\}\}$.

Introduced by Koetter and Kschischang in 2008.

## Flags

## Definition

A flag of length $r$ on $\mathbb{F}_{q}^{n}$ is a sequence

$$
\mathcal{F}=\left(\mathcal{F}_{1}, \ldots, \mathcal{F}_{r}\right)
$$

of $\mathbb{F}_{q}$-subspaces of $\mathbb{F}_{q}^{n}$ satisfying

$$
\{0\} \subsetneq \mathcal{F}_{1} \subsetneq \mathcal{F}_{2} \subsetneq \cdots \subsetneq \mathcal{F}_{r} \subsetneq \mathbb{F}_{q}^{n} .
$$

The increasing sequence of dimensions

$$
\left(\operatorname{dim}_{q}\left(\mathcal{F}_{1}\right), \ldots, \operatorname{dim}_{q}\left(\mathcal{F}_{r}\right)\right)
$$

is called the type of $\mathcal{F}$. If it is $(1,2, \ldots, n-1), \mathcal{F}$ is a full flag.

## Flag distance

Given flags $\mathcal{F}=\left(\mathcal{F}_{1}, \ldots, \mathcal{F}_{r}\right)$ and $\mathcal{F}^{\prime}=\left(\mathcal{F}_{1}^{\prime}, \ldots, \mathcal{F}_{r}^{\prime}\right)$ of type $\left(t_{1}, \ldots, t_{r}\right)$ on $\mathbb{F}_{q}^{n}$, their flag distance is

$$
d_{f}\left(\mathcal{F}, \mathcal{F}^{\prime}\right)=\sum_{i=1}^{r} d_{l}\left(\mathcal{F}_{i}, \mathcal{F}_{i}^{\prime}\right) .
$$

## Flag codes

## Definition

A flag code $\mathcal{C}$ on $\mathbb{F}_{q}^{n}$ is a nonempty collection of flags of the same type. Its minimum distance is

$$
d_{f}(\mathcal{C})=\min \left\{d_{f}\left(\mathcal{F}, \mathcal{F}^{\prime}\right) \mid \mathcal{F}, \mathcal{F}^{\prime} \in \mathcal{C}, \mathcal{F} \neq \mathcal{F}^{\prime}\right\}
$$

Introduced by Liebhold, Nebe and Vázquez-Castro in 2018.

## Distance vectors: how to spread the flag distance

We always have

$$
0 \leq d_{f}(\mathcal{C}) \leq D^{(t, n)}=\left(\sum_{t_{i} \leq\left\lfloor\frac{n}{2}\right\rfloor} t_{i}+\sum_{t_{i}>\left\lfloor\frac{n}{2}\right\rfloor}\left(n-t_{i}\right)\right)
$$

When working with full flags,

$$
0 \leq d_{f}(\mathcal{C}) \leq D^{n}=\left\lfloor\frac{n^{2}}{4}\right\rfloor=\left\{\begin{array}{ccc}
\frac{n^{2}}{4} & \text { if } & n \text { is even } \\
\frac{n^{2}-1}{4} & \text { if } n & \text { is odd }
\end{array}\right.
$$

## Projected codes of a flag code

## $\mathcal{C}$ a flag code $\rightsquigarrow$ associated constant dimension codes

## Definition

Let $\mathcal{C}$ be a flag code of type $\left(t_{1}, \ldots, t_{r}\right)$ on $\mathbb{F}_{q}^{n}$. For every index $i \in\{1, \ldots, r\}$, the $i$-projected code of $\mathcal{C}$ is the set of $i$-th subspaces $\mathcal{C}_{i}=p_{i}(\mathcal{C})$ where

$$
p_{i}: \mathcal{G}_{q}\left(t_{1}, n\right) \times \cdots \times \mathcal{G}_{q}\left(t_{r}, n\right) \rightarrow \mathcal{G}_{q}\left(t_{i}, n\right)
$$

is the $i$-th projection.

## Question

## Relationship between...

a flag code $\mathcal{C}$ and its projected codes $\mathcal{C}_{i} \subseteq \mathcal{G}_{q}\left(t_{i}, n\right)$

- Concerning the size: $\left|\mathcal{C}_{i}\right| \leq|\mathcal{C}|$.
- Concerning the distance: it could happen that

$$
d_{l}\left(\mathcal{C}_{i}\right)>d_{f}(\mathcal{C}), \quad d_{l}\left(\mathcal{C}_{i}\right)<d_{f}(\mathcal{C}), \quad d_{l}\left(\mathcal{C}_{i}\right)=d_{f}(\mathcal{C}) .
$$



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$$

Main difficulty: A flag distance value can be obtained as a sum from different combinations

## Question

## Example

Let $\left\{e_{1}, e_{2}, e_{3}, e_{4}, e_{5}, e_{6}\right\}$ be the standard basis of the $\mathbb{F}_{q}$-vector space $\mathbb{F}_{q}^{6}$. Consider the flag code $\mathcal{C}$ of type $(1,3,5)$ on $\mathbb{F}_{q}^{6}$ given by the set of flags:

$$
\begin{aligned}
\mathcal{F}^{1} & =\left(\left\langle e_{1}\right\rangle,\left\langle e_{1}, e_{2}, e_{3}\right\rangle,\left\langle e_{1}, e_{2}, e_{3}, e_{4}, e_{5}\right\rangle\right) \\
\mathcal{F}^{2} & =\left(\left\langle e_{5}\right\rangle,\left\langle e_{4}, e_{5}, e_{6}\right\rangle,\left\langle e_{1}, e_{2}, e_{4}, e_{5}, e_{6}\right\rangle\right), \\
\mathcal{F}^{3} & =\left(\left\langle e_{6}\right\rangle,\left\langle e_{4}, e_{5}, e_{6}\right\rangle,\left\langle e_{2}, e_{3}, e_{4}, e_{5}, e_{6}\right\rangle\right), \\
\mathcal{F}^{4} & =\left(\left\langle e_{2}\right\rangle,\left\langle e_{2}, e_{5}, e_{6}\right\rangle,\left\langle e_{2}, e_{3}, e_{4}, e_{5}, e_{6}\right\rangle\right) .
\end{aligned}
$$

Observe that it holds:

$$
d_{f}\left(\mathcal{F}^{2}, \mathcal{F}^{3}\right)=1+0+1=2=1+1+0=d_{f}\left(\mathcal{F}^{3}, \mathcal{F}^{4}\right)
$$

## Distance vectors: how to spread the flag distance

To totally capture the relative position of two flags, we need to provide more precise information beyond the distance value.

## Definition

Given two different flags $\mathcal{F}, \mathcal{F}^{\prime}$ of type $t=\left(t_{1}, \ldots, t_{r}\right)$ on $\mathbb{F}_{q}^{n}$, their associated distance vector is

$$
\mathbf{d}\left(\mathcal{F}, \mathcal{F}^{\prime}\right)=\left(d_{l}\left(\mathcal{F}_{1}, \mathcal{F}_{1}^{\prime}\right), \ldots, d_{l}\left(\mathcal{F}_{r}, \mathcal{F}_{r}^{\prime}\right)\right) \in \mathbb{Z}^{r}
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## Distance vectors: how to spread the flag distance

## Question

How many possible distance vectors could correspond to a given couple of arbitrary full flags $\mathcal{F}, \mathcal{F}^{\prime}$ on $\mathbb{F}_{q}^{n}$, that is, what is the cardinality of the set

$$
\mathcal{D}(n)=\left\{\mathbf{d}\left(\mathcal{F}, \mathcal{F}^{\prime}\right) \mid \mathcal{F}, \mathcal{F}^{\prime} \text { full flags on } \mathbb{F}_{q}^{n}\right\} \subseteq \mathbb{Z}^{n-1}
$$

## Allowed distance combinations

## Theorem (A-G. and Navarro-Pérez, 2022)

Put $\delta_{0}=\delta_{n}=0$ and consider integers $\delta_{1}, \ldots, \delta_{n-1} \geq 0$. Then, there exists a couple of full flags $\mathcal{F}, \mathcal{F}^{\prime}$ such that

$$
d_{l}\left(\mathcal{F}_{i}, \mathcal{F}_{i}^{\prime}\right)=\delta_{i}
$$

if, and only if,

$$
\delta_{i}-\delta_{i-1} \in\{-1,0,1\},
$$

for all $1 \leq i \leq n$.

## The bijection

## Theorem (A-G. and Navarro-Pérez, 2022)

Given $n \geq 2$, there is a bijection $\psi$ between the set of possible distance vectors $\mathcal{D}(n)$ and the set of Motzkin paths $\mathcal{M}_{n}$.

## Proof:

$$
\begin{array}{ccc}
\mathcal{D}(n) & \stackrel{\Psi}{\longrightarrow} & \mathcal{M}_{n} \\
\left(\delta_{1}, \ldots, \delta_{n-1}\right) & \longmapsto & \left.\longmapsto\left(0, \delta_{0}\right),\left(1, \delta_{1}\right), \ldots,\left(n-1, \delta_{n-1}\right),\left(n, \delta_{n}\right)\right\} .
\end{array}
$$

## Graphically...

Given full flags $\mathcal{F}, \mathcal{F}^{\prime}$ with $d_{l}\left(\mathcal{F}_{i}, \mathcal{F}_{i}^{\prime}\right)=\delta_{i}$ and fix $\delta_{0}=\delta_{n}=0$.

- Plot the points $\left(i, \delta_{i}\right)$ in $\mathbb{Z}^{2}$ for $0 \leq i \leq n$.
- Match them to draw the Motzkin path $\mathcal{M}_{\mathcal{F}, \mathcal{F}^{\prime}}$.



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## The bijection

Consequence

- Distance vectors give Motzkin paths and conversely.
- The number of possible flag distance combinations for full flags on $\mathbb{F}_{q}^{n}$ is exactly the $n$-th Motzkin number.

This is a new appearence of the Motzkin numbers sequence!

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## The bijection

## Important remark!

The area of the region determined by $\mathcal{M}_{\mathcal{F}, \mathcal{F}^{\prime}}$ and the abscisa axis is equal to the flag distance $d_{f}\left(\mathcal{F}, \mathcal{F}^{\prime}\right) \ldots$


The area under $\mathcal{M}_{\mathcal{F}, \mathcal{F}^{\prime}}$ is 12 .

## Distance vectors of a flag code

## Definition

Given a full flag code $\mathcal{C}$ on $\mathbb{F}_{q}^{n}$, its set of distance vectors is defined as

$$
\mathcal{D}(\mathcal{C})=\left\{\mathbf{d}\left(\mathcal{F}, \mathcal{F}^{\prime}\right) \mid \mathcal{F}, \mathcal{F}^{\prime} \in \mathcal{C}, d_{f}\left(\mathcal{F}, \mathcal{F}^{\prime}\right)=d_{f}(\mathcal{C})\right\} .
$$

## Distance vectors of a flag code

## Example

Let $\left\{e_{1}, e_{2}, e_{3}, e_{4}\right\}$ be the standard basis of $\mathbb{F}_{q}^{4}$. Take $\mathcal{C}$ given by

$$
\begin{array}{lll}
\mathcal{F}^{1}=\left(\left\langle e_{1}\right\rangle,\right. & \left\langle e_{1}, e_{2}\right\rangle, & \left.\left\langle e_{1}, e_{2}, e_{4}\right\rangle\right), \\
\mathcal{F}^{2}=\left(\left\langle e_{1}\right\rangle,\right. & \left\langle e_{1}, e_{3}\right\rangle, & \left.\left\langle e_{1}, e_{2}, e_{3}\right\rangle\right), \\
\mathcal{F}^{3}=\left(\left\langle e_{2}\right\rangle,\right. & \left\langle e_{2}, e_{3}\right\rangle, & \left.\left\langle e_{1}, e_{2}, e_{3}\right\rangle\right)
\end{array}
$$

Notice that

$$
\begin{aligned}
& d_{f}\left(\mathcal{F}^{1}, \mathcal{F}^{2}\right)=0+1+1=2 \\
& d_{f}\left(\mathcal{F}^{1}, \mathcal{F}^{3}\right)=1+1+1=3 \\
& d_{f}\left(\mathcal{F}^{2}, \mathcal{F}^{3}\right)=1+1+0=2
\end{aligned}
$$

Hence, $d_{f}(\mathcal{C})=2$ and

$$
\mathcal{D}(\mathcal{C})=\{(0,1,1),(1,1,0)\} .
$$

## Distance vectors of a flag code

## Question

What is the maximum number of distance vectors associated with a full flag code $\mathcal{C}$ on $\mathbb{F}_{q}^{n}$ with prescribed minimum distance?

## The Motzkin paths of a flag code

## Definition

Given a full flag code $\mathcal{C}$ on $\mathbb{F}_{q}^{n}$, its set of Motzkin paths is defined as

$$
\mathcal{M}(\mathcal{C})=\Psi(\mathcal{D}(\mathcal{C})) .
$$

## The Motzkin paths of a flag code

## Equivalent question

## What is the maximum number of Motzkin paths of a full flag code $\mathcal{C}$ on $\mathbb{F}_{q}^{n}$ with prescribed minimum distance?

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$$
\begin{aligned}
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\end{aligned}
$$

Motzkin path área
(Greetings from The On-Line Encyclopedia of Integer Sequences!) Search Hints
Al29181
Triangle read by rows: $\mathrm{T}(\mathrm{n}, \mathrm{k})$ is the number of Motzkin paths of length n such that the area
between the x -axis and the path is $\mathrm{k}(\mathrm{n}>=0 ; 0<=\mathrm{k}<=$ floor $(\mathrm{n} \wedge 2 / 4))$.

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## The Motzkin paths of a flag code

Theorem (A-G. and Navarro-Pérez, 2022)
Let $\mathcal{C}$ be a full flag code on $\mathbb{F}_{q}^{n}$ such that

$$
|\mathcal{C}|=\left|\mathcal{C}_{1}\right|=\cdots=\left|\mathcal{C}_{n-1}\right|
$$

then $\mathcal{M}(\mathcal{C})$ only contains elevated Motzkin paths.

The converse is not true!

## The Motzkin paths of a flag code

## Theorem (A-G. and Navarro-Pérez, 2022)

Let $\mathcal{C}$ be a full flag code on $\mathbb{F}_{q}^{n}$. They are equivalent:
(1) $d_{f}(\mathcal{C})=D^{n}(\mathcal{C}$ is of maximum distance).
(2) The set $\mathcal{M}(\mathcal{C})$ consists of the only Motzkin path passing either through the point $\left(\frac{n}{2}, \frac{n}{2}\right)$, if $n$ is even, or through the points $\left(\left\lfloor\frac{n}{2}\right\rfloor,\left\lfloor\frac{n}{2}\right\rfloor\right)$ and $\left(\left\lceil\frac{n}{2}\right\rceil,\left\lfloor\frac{n}{2}\right\rfloor\right)$, if $n$ is odd.

## The Motzkin paths of a flag code



## The Motzkin paths of a flag code

## Consequence:

Any ODFC $\mathcal{C}$ of full type is completely determined by just one or two of its projected codes. More precisely:
$\mathcal{C}$ is an ODFC $\Leftrightarrow \mathcal{C}_{\frac{n}{2}}$ (n even) or $\mathcal{C}_{\left\lfloor\frac{n}{2}\right\rfloor}, \mathcal{C}_{\left\lceil\frac{n}{2}\right\rceil}$ (n odd) are maximum distance constant dimension codes with size $|\mathcal{C}|$.

## Thank you very much for your attention!

## A <br> Universitat d'Alacant <br> Universidad de Alicante

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